

Small Number Grid

									0
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110

Number-Grid Game Directions








Materials	<input type="checkbox"/> Small Number Grid, <i>Math Masters</i> , p. 110	Skill	To count and navigate on the number grid
	<input type="checkbox"/> 1 scoring table		
	<input type="checkbox"/> 1 die	Object of the Game	Reach 100 on the number grid
	<input type="checkbox"/> 1 counter per player		

Players 2 to 4

Directions

- Each player chooses a different-colored counter and places it on 0 on the number grid.
- Taking turns, players roll a die and use the scoring table to see how many spaces to move their counters.
- The first player to reach 100 is the winner.

Rolls	Spaces
	1 or 10
	2 or 20
	3
	4
	5
	6